

# FairBranch: Mitigating Bias Transfer in Fair Multi-task Learning

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**Abstract**—The generalisation capacity of Multi-Task Learning (MTL) suffers when unrelated tasks negatively impact each other by updating shared parameters with conflicting gradients. This is known as *negative transfer* and leads to a drop in MTL accuracy compared to single-task learning (STL). Lately, there has been a growing focus on the fairness of MTL models, requiring the optimization of both accuracy and fairness for individual tasks. Analogously to negative transfer for accuracy, task-specific fairness considerations might adversely affect the fairness of other tasks when there is a conflict of fairness loss gradients between the jointly learned tasks - we refer to this as *bias transfer*. To address both negative- and bias-transfer in MTL, we propose a novel method called *FairBranch*, which branches the MTL model by assessing the similarity of learned parameters, thereby grouping related tasks to alleviate negative transfer. Moreover, it incorporates fairness loss gradient conflict correction between adjoining task-group branches to address bias transfer within these task groups. Our experiments on tabular and visual MTL problems show that *FairBranch* outperforms state-of-the-art MTLs on both fairness and accuracy. Our code is available on [github.com/arjunroyihpa/FairBranch](https://github.com/arjunroyihpa/FairBranch)

**Index Terms**—multitasking, fairness, negative-transfer, bias-transfer, task-grouping

## I. INTRODUCTION

Multi-Task Learning (MTL) traditionally involves deep neural networks trained with fully shared representation layers (parameters) common to all tasks followed by individual task-specific layers to improve model performance across multiple tasks [1]. However, when tasks do not align in their optimisation directions, conflicting updates to the shared parameters may occur, i.e., they may attempt to update the shared parameters with gradients pulling in conflicting directions [2], resulting in performance degradation of the MTL model on specific tasks compared to STL models [3], a phenomenon commonly known as *negative transfer* of knowledge [4].

Lately, there has been a growing focus on the fairness of MTL models [5]–[7], and it is shown that such models can make biased predictions for specific demographic groups characterized by a protected attribute, such as gender or race, across multiple tasks. Fair-MTL methods try to optimize for both accuracy and fairness [5]–[7], by incorporating, for example, a fairness loss alongside the accuracy loss for each

task [7], [8]. Analogously to negative transfer for accuracy, bias transfer may occur in fair-MTL, where task-specific fairness considerations could negatively affect the fairness of other tasks, when conflicting fairness loss gradients emerge among jointly learned tasks.

In our paper, we aim to tackle the intertwined challenges of negative transfer and bias transfer in Multi-Task Learning (MTL). Negative transfer in vanilla MTL has been addressed through various methods, including balancing task-specific weights [9], [10], gradient conflict correction [2], [11]–[13], employing branching model architectures [12], [14], [15], and learning separate models for each task-group [16]. While using task-specific weights is cost-effective, determining them poses a significant challenge, especially when considering fairness-accuracy trade-offs for each task. Moreover, methods solely relying on balancing task-weights, correcting gradients, or learning fixed task-group models are constrained by their fixed architecture [17]. Approaches addressing gradient conflicts can be computationally slow, as they necessitate computing and comparing conflicts for every possible task pair in each epoch, a challenge compounded in fair-MTL due to increased possibilities of conflict [12]. Notably, state-of-the-art methods in mitigating negative transfer fail to address fairness conflict issues, leading to bias transfer. In our experiments on the ACS-PUMS dataset (Fig. 1), we illustrate the shortcomings of two prominent MTL methods: TAG [16], which employs task grouping, and Recon [12], which uses gradient correction. These results underscore the inability of negative transfer correction alone to resolve fairness conflicts.

Our proposed solution, *FairBranch*, addresses both *negative transfer* and *bias transfer* by mitigating *negative transfer* through accuracy conflict-aware task grouping and countering *bias transfer* through fairness gradient conflict correction. We create task-group branches based on parameter similarity and correct fairness conflicts within each branch. This branching strategy helps mitigate accuracy loss gradient conflicts, as tasks with similar parameters exhibit similar loss gradient directions. By limiting fairness conflict correction to within task-group branches, our method scales effectively to a large number of tasks.

Our key contributions can be summarised as follows: i) We introduce the study of *bias transfer* (negative transfer of

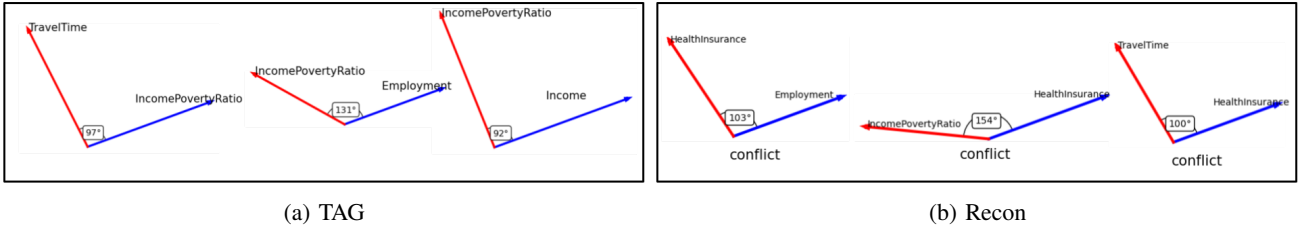


Fig. 1: Fairness loss gradient conflicts observed in state-of-the-art MTLs addressing negative transfer of accuracy: (a) TAG [16] using task-grouping and (b) Recon [12] using gradient correction on the ACS-PUMS Census Data 2018.

fairness) to enable bias-aware sharing of information among the tasks in MTL. ii) We propose *FairBranch* MTL that leverages parameter similarity to branch the network, and performs fairness loss gradient correction within each branch to mitigate bias transfer within the task groups. iii) We show that *FairBranch* outperforms state-of-the-art MTL methods in addressing negative and bias transfer.

## II. RELATED WORKS

Related work can be categorized into two broad categories: MTL methods that tackle negative transfer (*negative transfer*) and fairness-aware MTL methods.

Various methods have been proposed to address negative transfer in vanilla MTL, including balancing task-specific weights [9], [10], gradient conflict correction [2], [11]–[13], employing branching model architectures [12], [14], [15], and learning separate models for each task-group [16]. Among these, methods that utilize task-grouping (e.g., TAG [16] and FAFS [14]) or are gradient conflict-aware (e.g., PCGrad [18] and Recon [12]) emerge as direct competitors to our approach. While task-grouping methods compare evaluated task loss output to compute groups, our approach groups tasks based on the learned parameter space, which we show is more effective in addressing the *negative transfer* problem. Our strategy for *negative transfer* is inspired by PCGrad but resolves conflicts only within task branches, requiring fewer conflict corrections and scaling better with a large number of tasks.

Fairness-aware MTL methods can be categorized into in-processing approaches like L2TFMT [6] and WB-fair [7], which modify the objective function by incorporating fairness losses alongside accuracy losses for each task, and post-processing approaches [5] that learn data-driven distance estimators to adjust learned class boundaries. However, none of these prior works explicitly studied the problem of *negative transfer*. Our work falls under the in-processing category of fairness-aware learning, where we branch the model architecture based on parameter similarity in task-groups and then correct fairness conflicts within each task-group to address the joint problem of negative and bias transfer.

We provide a comparative overview of the various methods most relevant to our work in Table I. The evaluation dimensions include whether they address negative transfer, consider fairness, and incorporate dynamic architecture adaptation. Our method is the only one addressing all dimensions.

TABLE I: A comparative overview of SOTA

Methods	Negative Transfer	Fairness	Dynamic Architecture
FAFS [14]	✓	-	✓
TAG [16]	✓	-	-
PCGrad [18]	✓	-	-
Recon [12]	✓	-	✓
L2TFMT [6]	-	✓	-
WB-fair [5]	-	✓	-
<i>FairBranch</i>	✓	✓	✓

## III. BACKGROUND AND MOTIVATION

### A. Background Setup

We assume a dataset  $D = X \times S \times Y$  consisting of  $m$ -dimensional *non-protected attributes*  $X \in \mathbb{R}^m$ , *protected attribute*  $S \in \mathbb{S}$ , and an output part  $Y = Y_1 \times \dots \times Y_T$  referring to the associated class labels for the output tasks  $1, \dots, T$ . For simplicity, we assume binary tasks, i.e.,  $Y_t \in \{0, 1\}$ ,  $t = 1, \dots, T$ ; with 1 representing a positive (e.g., “granted”) and 0 representing a negative (e.g., “rejected”) class, and a binary protected attribute:  $\mathbb{S} = \{g, \bar{g}\}$ , where  $g$  and  $\bar{g}$  represent demographic groups like “female”, and “male”.

Let  $\mathcal{M}$  be a deep MTL model with  $(d+1)$  layers, parameterized by the set  $\theta \in \Theta$  of parameters, which includes:  $d$  layers of shared parameters  $\theta_{sh}$  (i.e., weights of layers shared by all tasks) connected in order of depth from 1 to  $d$ , and for every task  $t$  a single layer of task-specific parameters  $\theta_t^{d+1}$  (i.e., weights of the task specific layers) connected to the topmost shared layer  $\theta_{sh}^d$ . Formally, we describe the parameters of  $\mathcal{M}$  as  $\theta = \theta_{sh}^{1, \dots, d} \times \theta_1^{d+1} \times \dots \times \theta_T^{d+1}$ , where  $\theta_{sh}^{1, \dots, d}$  indicates that shared parameters extends from depth 1 to  $d$ , we use  $\theta_\alpha^b$  to indicate any parameters  $\theta_\alpha$  at a certain depth  $b$ .

Typically, in fair-MTL for every task  $t$ ,  $t = 1, \dots, T$ , the goal is to minimize an accuracy loss function  $\mathcal{L}_t(\cdot)$ , and a fairness loss function  $\mathcal{F}_t(\cdot)$ . In this work, for  $\mathcal{L}_t(\cdot)$  we use the negative log likelihood, and for  $\mathcal{F}_t(\cdot)$  the robust log [6], [19]:

$$\begin{aligned}
 \mathcal{L}_t(\theta, X) &= -Y_t \log \mathcal{M}^t(X, \theta) - (1 - Y_t) \log(1 - \mathcal{M}^t(X, \theta)) \\
 \mathcal{F}_t(\theta, X, S) &= \sum_{y \in \{1, 0\}} \max(\mathcal{L}_t(\theta, X | Y_t = y, S = g), \\
 &\quad \mathcal{L}_t(\theta, X | Y_t = y, S = \bar{g}))
 \end{aligned} \tag{1}$$

where  $\mathcal{M}^t(X, \theta)$  is the outcome  $\mathcal{M}$  on task  $t$  based on model parameters  $\theta$ . Note that  $\mathcal{F}$  uses an operator (*max*) over several  $\mathcal{L}$  conditioned on different demographics ( $g, \bar{g}$ ), that enables  $\mathcal{M}$  to emphasise the demographic group on which it makes the maximum likelihood error. Further, we denote  $\nabla_{\theta_\alpha}^{\mathcal{L}_t}$ , and

$\nabla_{\theta_\alpha}^{\mathcal{F}_t}$  as the gradient for parameter  $\theta_\alpha$  w.r.t., loss  $\mathcal{L}_t$ , and  $\mathcal{F}_t$  resp. on task  $t$ .

The unfairness of  $\mathcal{M}$  on task  $t$  can be measured based on the generic framework by [20] as the absolute difference in predictions between  $g$  and  $\bar{g}$  under a given set of conditions  $\mathbb{C}$  which govern the type of fairness definition used:

$$F_{viol}^{(t)}(\mathcal{M}) = \sum_{c \in \mathbb{C}} |P(\mathcal{M}^t(X)|S = g, c) - P(\mathcal{M}^t(X)|S = \bar{g}, c)| \quad (2)$$

In this work, we adopt two popular fairness measures [21]: *Equal Opportunity* ( $EP_{viol}^{(t)}(\mathcal{M})$ ) where  $\mathbb{C} : \{[\mathcal{M}^t(X) = 1|Y_t = 1]\}$ , and *Equalized Odds* ( $EO_{viol}^{(t)}(\mathcal{M})$ ) where  $\mathbb{C} : \{[\mathcal{M}^t(X) = 1, Y_t = 1], [\mathcal{M}^t(X) = 0, Y_t = 1]\}$ . EP ephasizes fairness in the positive class, while EO considers fairness across all classes.

### B. Negative Transfer and Gradient Conflict

The term *negative transfer* is akin to the concept of negative knowledge gain. Knowledge gain ( $KG$ ) on a task  $t$  by any MTL model  $\mathcal{M}$  is assessed as the difference in accuracy between  $\mathcal{M}$  and a single-task learner (STL)  $\mathcal{H}$  trained on  $t$ :

$$KG(t) : P(\mathcal{M}^t(X) = Y_t) - P(\mathcal{H}(X) = Y_t) \quad (3)$$

The ideal scenario is to achieve a positive (or at least non-negative) transfer, i.e.,  $KG(t) \geq 0$  for all tasks. Any failure to meet this condition is termed as *negative transfer*, where  $KG(t) < 0$ . Research into conflicting gradients has identified accuracy conflict as the root cause of the *negative transfer* problem [2], [11], [12]. Accuracy conflict between any two task gradients  $\nabla_{\theta_\alpha}^{\mathcal{L}_{t_1}}$  and  $\nabla_{\theta_\alpha}^{\mathcal{L}_{t_2}}$  is defined as:

$$conflict(\nabla_{\theta_\alpha}^{\mathcal{L}_{t_1}}, \nabla_{\theta_\alpha}^{\mathcal{L}_{t_2}}) : \nabla_{\theta_\alpha}^{\mathcal{L}_{t_1}} \cdot \nabla_{\theta_\alpha}^{\mathcal{L}_{t_2}} < 0 \quad (4)$$

It follows from Eq. 4 that accuracy conflict happens when  $\frac{\pi}{2} < \angle(\nabla_{\theta_\alpha}^{\mathcal{L}_{t_1}}, \nabla_{\theta_\alpha}^{\mathcal{L}_{t_2}}) < -\frac{\pi}{2}$ .

### C. Bias Transfer and Fairness Conflict

Following the idea of knowledge gain (Eq. 3), we define the concept of discrimination gain ( $DG$ ) for a given task  $t$  as the difference of accuracy violation for any MTL  $\mathcal{M}$  against an STL  $\mathcal{H}$  on task  $t$ :

$$DG(t) : F_{viol}^{(t)}(\mathcal{M}) - F_{viol}^{(t)}(\mathcal{H}) \quad (5)$$

We say a negative gain of fairness *aka bias transfer* is observed when  $DG(t) > 0$  for any given  $t$ . Notice that contrary to *negative transfer*, the condition for *bias transfer* is attained when the left part of Eq 5 is positive. This is because ideally we want the bias of the MTL to be lower than that of STL.

We hypothesize that similar to *negative transfer*, *bias transfer* is induced by a gradient conflict, which we term as **fairness conflict**,  $conflict(\nabla_{\theta_\alpha}^{\mathcal{F}_{t_1}}, \nabla_{\theta_\alpha}^{\mathcal{F}_{t_2}}) : \nabla_{\theta_\alpha}^{\mathcal{F}_{t_1}} \cdot \nabla_{\theta_\alpha}^{\mathcal{F}_{t_2}} < 0$ .

Our aim is to ensure *negative transfer* free and *bias transfer* free learning of an MTL  $\mathcal{M}$  by ensuring conflict free learning for both accuracy and fairness. Now, unrolling the gradient update to a parameter  $\theta_\alpha$  for losses  $\mathcal{L}$  and  $\mathcal{F}$  of any two tasks  $t_1$  and  $t_2$ , learned by a vanilla fair-MTL with a learning rate  $\eta$ , we have:

$$\begin{aligned} \theta_\alpha \leftarrow \theta_\alpha - \eta \sum_{t \in \{t_1, t_2\}} \nabla_{\theta_\alpha}(\mathcal{L}_t + \lambda_t \mathcal{F}_t) &= \theta_\alpha - \eta(\nabla_{\theta_\alpha}^{\mathcal{L}_{t_1}} \\ &+ \nabla_{\theta_\alpha}^{\mathcal{L}_{t_2}}) - \eta(\lambda_{t_1} \nabla_{\theta_\alpha}^{\mathcal{F}_{t_1}} + \lambda_{t_2} \nabla_{\theta_\alpha}^{\mathcal{F}_{t_2}}) \end{aligned} \quad (6)$$

Now, from Eq. 6 we infer that for any two tasks we can tackle the accuracy conflict and fairness conflict separately.

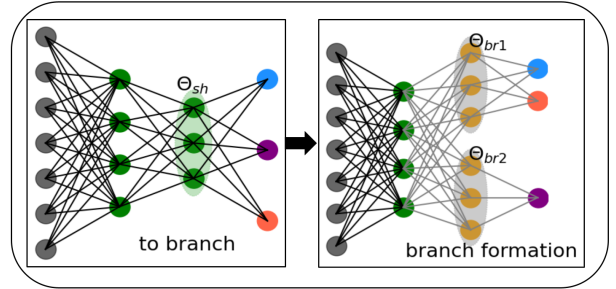


Fig. 2: A High Level Depiction of Branch Formation

## IV. FAIRBRANCH

Our method, *FairBranch*, addresses both negative transfer (*negative transfer*) and unfair transfer (*bias transfer*). In Algorithm 1, we initialize each task  $t$  as a task-group  $\{t\}$ , with task-specific parameters  $\theta_t$  and shared parameters  $\theta_{sh}^{1, \dots, d}$  of  $d$  layers.  $TG$  denotes the collection of all such task-groups. At each training loop, we compute task gradients  $\nabla_{\theta_\alpha}^{\mathcal{L}_t}$  and  $\lambda_t \nabla_{\theta_\alpha}^{\mathcal{F}_t}$  for each task  $t = 1, \dots, T$  (line 2). Here,  $\lambda_t$  is an intra-task weight addressing accuracy-fairness conflicts, set to 0 when  $\nabla_{\theta_\alpha}^{\mathcal{L}_t} \cdot \nabla_{\theta_\alpha}^{\mathcal{F}_t} < 0$ .

We then correct fairness conflicts (FBGrad) in each task branch (line 3). After updating  $\mathcal{M}$ 's parameters (line 4), we check the  $d_c$  layer for conditions (line 5) and cluster similar task-groups within  $TG$  based on branch parameter similarities at  $d_c - 1$  (line 6). We merge task-groups in each cluster by forming branch parameters at  $d_c$  exclusive to the cluster, minimizing accuracy conflicts and *negative transfer*. Finally, we update  $d_c$  (line 7) and continue training. We detail the Branching mechanism at current depth  $d_c$  (Sec. IV-A), and Fairness-conflict correction mechanism on each branch parameter in  $\mathcal{M}$  (Sec. IV-B).

### Algorithm 1 The FairBranch algorithm

**Input:**  $D = \{(x_i, s_i, y_i^1, \dots, y_i^T)\}_{i=1}^n$ ,  $\mathcal{M}$  parameters:  $\theta = \theta_{sh}^{1, \dots, d} \times \theta_1^{d+1} \times \dots \times \theta_T^{d+1}$

**Initialisation :** current layer depth:  $d_c \leftarrow d$ ,  $e \leftarrow 0$ ,  $TG \leftarrow \{\{1\}, \dots, \{T\}\}$

- 1: **Until**  $\{\mathcal{L}_t\}$  and  $\{\mathcal{F}_t\}$  convergence do  $e \leftarrow e + 1$
- 2: compute task gradients  $\nabla_{\theta_\alpha}^{\mathcal{L}_t}$ ,  $\lambda_t \nabla_{\theta_\alpha}^{\mathcal{F}_t}$ ;  $\forall \theta_\alpha \in \theta$ ,  $t = 1, \dots, T$
- 3: FBGrad: apply fairness-conflict correction on branches.
- 4: Update all  $\theta_\alpha \in \theta$  (c.f., Eq 6)
- 5: **if** branch condition is True
- 6: apply branching mechanism on  $\mathcal{M}$
- 7:  $d_c \leftarrow d_c - 1$
- 8: **End if**
- 9: **End Until**

**Output:** fair-Branch MTL  $\mathcal{M}$

### A. Branching Mechanism

In *FairBranch*, branching occurs only if two conditions are met: a)  $|TG| \geq 2$ , indicating multiple groups within  $TG$ , and b)  $d_c > 1$ , meaning the current depth is not at the input layer. Once both conditions hold true, branching

1) *Measuring task-group affinity*:: The pairwise affinity between the task-groups within  $TG$  is measured using a parameter similarity function  $sim()$  and a threshold hyper-parameter  $\tau \in (0, 1]$ .

$$\mathcal{A} \leftarrow \{v | v = sim(\theta_\alpha^{d_c+1}, \theta_\beta^{d_c+1}) \geq \tau; \alpha, \beta \in TG; \alpha \neq \beta\} \quad (7)$$

The idea is to cluster together only task-groups pairs that have similarity higher than or equal to the given threshold. The similarity function ( $sim()$ ) that we use in *FairBranch* is based on central kernel alignment [22], which has gained recent popularity in parameter similarity measures [23]–[25] due to its desired invariant properties [23]. Formally, it is defined as:

$$sim(\theta_\alpha, \theta_\beta) = cka(K(\theta_\alpha), K(\theta_\beta)) \quad (8)$$

where  $\theta_\alpha, \theta_\beta$  are branch parameters exclusive to task-groups  $\alpha$  and  $\beta$  respectively at the layer depth just one above the current depth  $d_c$ ,  $K(\theta_\alpha) = \theta_\alpha \theta_\alpha^\top$  is a linear kernel function with  $\theta_\alpha^\top$  as the transpose of  $\theta_\alpha$ , and  $cka$  is kernel alignment measure defined as:

$$cka(K_\alpha, K_\beta) = \frac{tr(\mathcal{I}(K_\alpha)\mathcal{I}(K_\beta))}{\sqrt{tr(\mathcal{I}(K_\alpha)\mathcal{I}(K_\alpha))tr(\mathcal{I}(K_\beta)\mathcal{I}(K_\beta))}} \quad (9)$$

where  $\mathcal{I}$  is a centering function [26],  $K_\alpha$  is  $K(\theta_\alpha)$ , and  $tr()$  denotes trace of the resultant centred matrix.

2) *Clustering on affinity*: We use the affinities  $\mathcal{A}$  (Eq. 7) to cluster the task-groups in  $TG$ . Although our algorithm offers flexibility in the selection of the clustering method, in our implementation we opted for the Single Linkage Hierarchical Clustering (SLHC) [27]. We start with an empty cluster  $\mathcal{C} = \emptyset$ , and then recursively include task (or task group) pairs in  $\mathcal{C}$ , greedily on the basis of  $\mathcal{A}$  until  $\mathcal{A}$  is  $\emptyset$ :

$$\begin{aligned} \text{Until } \mathcal{A} \neq \emptyset : \mathcal{C} &\leftarrow \mathcal{C} \cup \{\{\tilde{\alpha}, \tilde{\beta}\} | \tilde{\alpha}, \tilde{\beta} = \underset{\alpha, \beta \in TG}{\operatorname{argmax}} \mathcal{A}; \\ \mathcal{A} &\leftarrow \mathcal{A} / \{\{sim(\alpha, \beta) | \alpha = \tilde{\alpha} \vee \beta = \tilde{\beta}; \alpha, \beta \in TG\}\} \end{aligned} \quad (10)$$

The tasks (or tasks-groups) that are not included in  $\mathcal{C}$  are added in  $TG$  as a singleton. The main motivation behind finding such binary task groups is to limit the scope of the number of possible conflicts (both accuracy and fairness) between task groups in any given branch, which enables the model to efficiently scale to a large number of tasks.

$$TG \leftarrow Cluster(TG, \mathcal{A}) \cup \{\{\gamma\} | sim(\theta_\gamma, \theta_\alpha) \notin \mathcal{C}, \gamma, \alpha \in TG\} \quad (11)$$

3) *Branch formation*: Next, we use the updated task-groups  $TG$  (Eq. 11) to form the branches  $br^{d_c}$ . Branches are a collection of parameters  $br^{d_c} = \{\theta_{br_t} | \theta_{br_t} = copy(\theta_{sh}^{d_c}); t = 1, \dots, |TG|\}$ , where every parameter  $\theta_{br_t}$  initiates with a replica of the shared parameter  $\theta_{sh}^{d_c}$  which is currently being branched. In  $\mathcal{M}$ , we replace the parameter  $\theta_{sh}^{d_c}$  with the parameters collection  $br^{d_c}$ , and connect each  $\theta_{br_t} \in br^{d_c}$  with  $\theta_{sh}^{d-1}$  below. Based on the above, each  $\theta_{br_t}$  is connected with a unique parameter pair  $\theta_\alpha^{d_c+1}, \theta_\beta^{d_c+1}$  s.t.,  $(\alpha, \beta) \in \tilde{\mathcal{P}}, \exists! \tilde{\mathcal{P}} \in TG$ . Fig. 1 depicts a toy example to highlight the architectural change  $\mathcal{M}$  undergoes by forming new branches.

### B. Fairness Conflict Correction

Denoted by FBGrad, in our FairBranch algorithm this step is responsible to mitigate *bias transfer*. This step is highly motivated from PCGrad update [18] for correcting gradient conflicts. The key difference here is that for the fairness gradient correction instead of the adjusting the gradients at

every layer, we look only into the layers that have been branched. The intuition is to apply fairness correction only on parameters without any *negative transfer*, to limit the scope of cross-task fairness-accuracy conflicts (this problem is discussed in detail in Sec. V). To execute this step we look into each of the branch parameters  $\theta_{br_t}^b \in br^b$  and  $b$  runs from  $d$  to  $d_c$ , and identify the tasks  $(t_1, t_2, \dots)$  connected to  $\theta_{br_t}^b$ .

For each pair (if any) of tasks  $t_1$  and  $t_2$  connected with any branch  $\theta_{br}$ , we check for fairness conflicts between  $\nabla_{\theta_{br}}^{\mathcal{F}_{t_1}}$  and  $\nabla_{\theta_{br}}^{\mathcal{F}_{t_2}}$  (c.f. Sec III-B). *Iff* conflict is found we correct both the task gradients by FBGrad function w.r.t. one another, where update of  $\nabla_{\theta_{br}}^{\mathcal{F}_{t_1}}$  w.r.t  $\nabla_{\theta_{br}}^{\mathcal{F}_{t_2}}$  is defined as:

$$FBGrad : \nabla_{\theta_{br}}^{\mathcal{F}_{t_1}} = \nabla_{\theta_{br}}^{\mathcal{F}_{t_1}} - \frac{\nabla_{\theta_{br}}^{\mathcal{F}_{t_1}} \cdot \nabla_{\theta_{br}}^{\mathcal{F}_{t_2}}}{\|\nabla_{\theta_{br}}^{\mathcal{F}_{t_2}}\|^2} \nabla_{\theta_{br}}^{\mathcal{F}_{t_2}} \quad (12)$$

## V. THEORETICAL ANALYSIS

### A. Why Parameter Similarity?

Let us assume any two tasks  $t_1$  and  $t_2$ , are identified to form a group by FairBranch. Now, using the Hilbert-Schmidt Independence criterion [28] and Eq. 7 and 8, we get

$$sim(\theta_{t_1}, \theta_{t_2}) \geq \tau \implies \frac{\|\theta_{t_2}^\top \theta_{t_1}\|_{\mathbb{F}}^2}{\|\theta_{t_1}^\top \theta_{t_1}\|_{\mathbb{F}} \|\theta_{t_2}^\top \theta_{t_2}\|_{\mathbb{F}}} \geq \tau \quad (13)$$

where  $\|\cdot\|_{\mathbb{F}}$  is the Hilbert-Schmidt norm. Since, we choose  $\tau > 0$ , we have  $tr(\theta_{t_2}^\top \theta_{t_1}) > 0$  i.e.  $\theta_{t_1} \cdot \theta_{t_2} > 0$ . Thus,  $\theta_{t_1}$  and  $\theta_{t_2}$  are moving in similar directions.

Let  $\mathcal{L}_t$  be a Lipschitz continuous and convex [29] task loss, and  $\theta_t^{(0)} = C$  be the initial parameters for task  $t$ . Also let  $\mathcal{L}_t(j)$  be the loss, and  $\theta_t(j)$  be the parameter for  $t$  at  $j$ -th epoch; then after  $e$  epochs we have:

$$\theta_t(e) \leftarrow \theta_t(e-1) - \eta \nabla_{\theta_t(e-1)}^{\mathcal{L}_t(e)} = \theta_t(0) - \eta \sum_{j=1}^e \nabla_{\theta_t(j-1)}^{\mathcal{L}_t(j)} \quad (14)$$

Since  $\theta_{t_1}(0) = \theta_{t_2}(0) = C$ , geometrically we assume  $\theta_{t_1}(0)$  and  $\theta_{t_2}(0)$  to be the common starting point of  $t_1$  and  $t_2$  (say (0,0) in 2D co-ordinates). Without loss of generality, we can say that  $\sum_{j=1}^e \nabla_{\theta_{t_1}(j-1)} \mathcal{L}_{t_1}(j)$  is the resulting gradient vector of all the gradients observed till epoch  $e$  for task  $t_1$ . Thus, we can infer that  $\sum_{j=1}^e \nabla_{\theta_{t_1}(j-1)} \mathcal{L}_{t_1}(j) \cdot \sum_{j=1}^e \nabla_{\theta_{t_2}(j-1)} \mathcal{L}_{t_2}(j) > 0$  when  $sim(\theta_{t_1}, \theta_{t_2}) \geq \tau$ , i.e. the resulting gradient movement for both tasks is in a similar direction. Since, such resulting gradients are accumulated over multiple batches of the data, it is expected to be stable and give a strong estimation of the direction of minima. Henceforth, our intuition is that given a strong similarity ( $\tau \rightarrow 1$ ), we can ensure that the direction of minima of two tasks  $t_1$  and  $t_2$  is similar when  $sim(\theta_{t_1}, \theta_{t_2}) \geq \tau$ , and thus is expected to move together without any conflict.

### B. Why Only Branch Specific Fairness Correction?

In fair-MTL frameworks, at least two different losses ( $\mathcal{L}_t$  and  $\mathcal{F}_t$ ) per task  $t$  are accommodated, which can lead to conflicts when gradients from these losses disagree with each other in the direction of update. With  $T$  tasks, a fair-MTL has





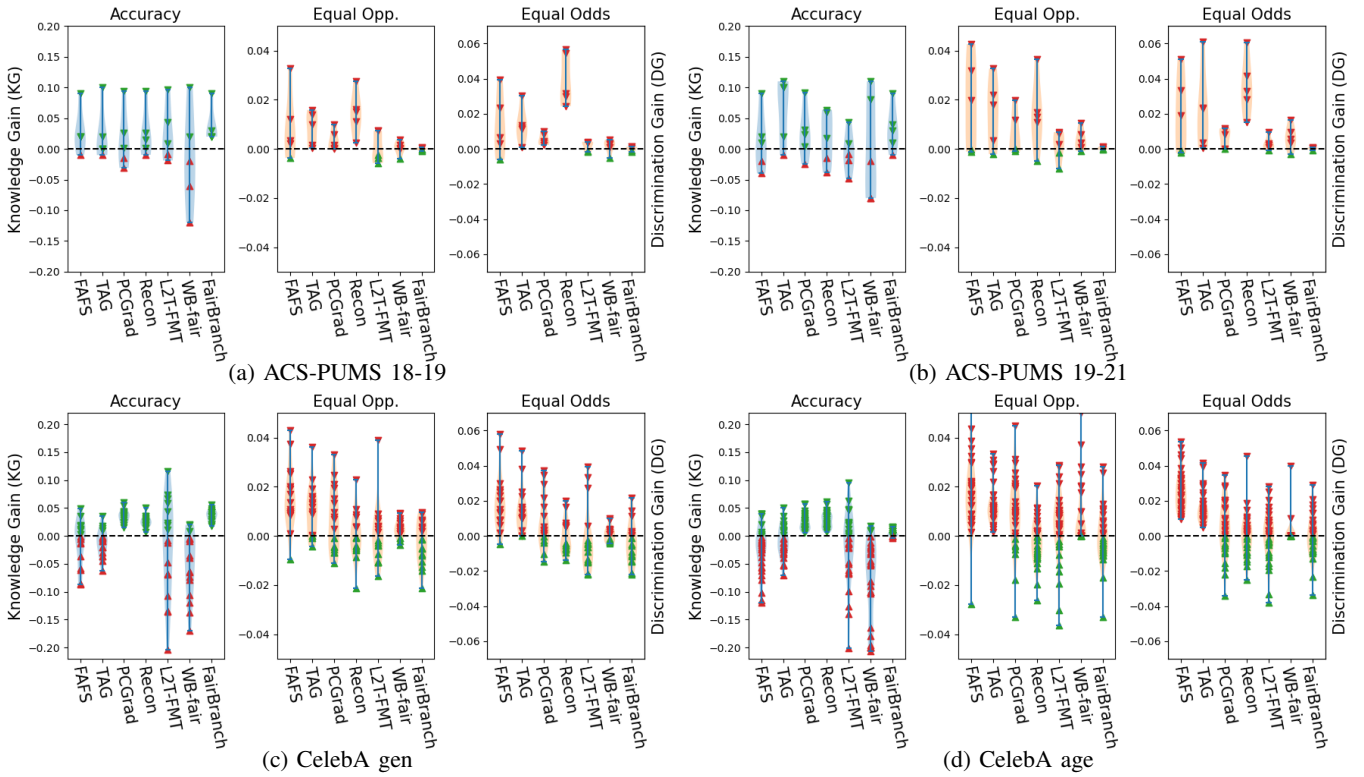


Fig. 4: Comparison on Knowledge Gain (KG) and Discrimination Gain (DG) Distribution: Each box provides comparison on a given Metric Labelled on Top. In boxes every triangle depicts Difference between an MTL with Task Specific STLs. Red Triangles indicates Negative/Bias Transfer and Green indicates Positive/Unbiased Gain. Positive Difference for Accuracy, Recon, Negative for Fairness are better.

It is only outperformed by *TAG* for  $\bar{KG}$  on *ACS-PUMS 19-21* and by *Recon* on *CelebA age*. Importantly, *FairBranch* consistently achieves positive ( $\bar{KG} > 0$ ) average knowledge gain, addressing *negative transfer*, and non-positive ( $\bar{DG} \leq 0$ ) average discrimination gain, tackling *bias transfer*. Among the competitors, fairness-aware MTLs (L2TFMT and WB-fair) handle discrimination gain better than accuracy-based conflict-aware and task-grouping methods, with L2TFMT having a slight edge over WB-fair. However, none of the competitors achieve negative  $\bar{DG}$  values, indicating evidence of *bias transfer* even in fair-MTL. Accuracy-based conflict-aware MTL methods like PCGrad and Recon excel in achieving positive average knowledge gain across all experiment setups. Task-grouping methods FAFS and TAG perform well in addressing *negative transfer* on tabular data but exhibit negative knowledge gain on visual data, indicating signs of *negative transfer*. FairBranch with parameter-based grouping combines the benefits of conflict-awareness and task-grouping, effectively mitigating both negative and bias transfer.

**FairBranch tackles *negative transfer* and *bias transfer* better than the competitors.** To highlight how *FairBranch* performs against the competitors on *negative transfer* and *bias transfer*, we illustrate in Fig. 4 the distribution of knowledge gain (see Eq. 3) w.r.t., accuracy, and discrimination gain w.r.t., EP, and EO of each MTL over the tasks in each dataset. In each of the boxes, green triangles indicate ( $> 0$  for accuracy

and  $< 0$  for fairness) a positive/unbiased transfer, while red triangles indicate a negative/bias transfer of knowledge. We first note that overall *FairBranch* predominantly exhibits green triangles in accuracy on all data setups, which verifies the achievement of our goal of avoiding *negative transfer*. On tabular data (Fig 4a and 4b) for both the measures EO and EP, our performance is very close ( $DG(t) \approx 0$ ) to that of STL in all tasks, thus remaining unaffected from *bias transfer*. On visual data (Fig 4c and 4d), we mostly have unbiased transfer, achieving dense concentration of low green triangles, for both EO and EP. But we still suffer from *bias transfer* in some of the tasks on both data setups. Interestingly, even the fair-MTL methods (L2TFMT and WB-fair) also fail to overcome this challenge, showcasing the difficulty of *bias transfer* under a large number of tasks.

**Tackling *negative transfer* on parameter space is advantageous over on output (loss) space.** The gradient correction competitors (PCGrad and Recon), although better than *FairBranch* on accuracy by achieving higher positive difference, both fail to tackle *bias transfer* by consistently producing many red triangles across all data setups. Task-grouping methods (FAFS and TAG) tackle with the *negative transfer* in tabular data, but collapse when dealing with a large number of tasks in visual data setups. The finding highlights the advantage of focusing on parameter space (like PCGrad and Recon), rather than on actual output space (like FAFS and

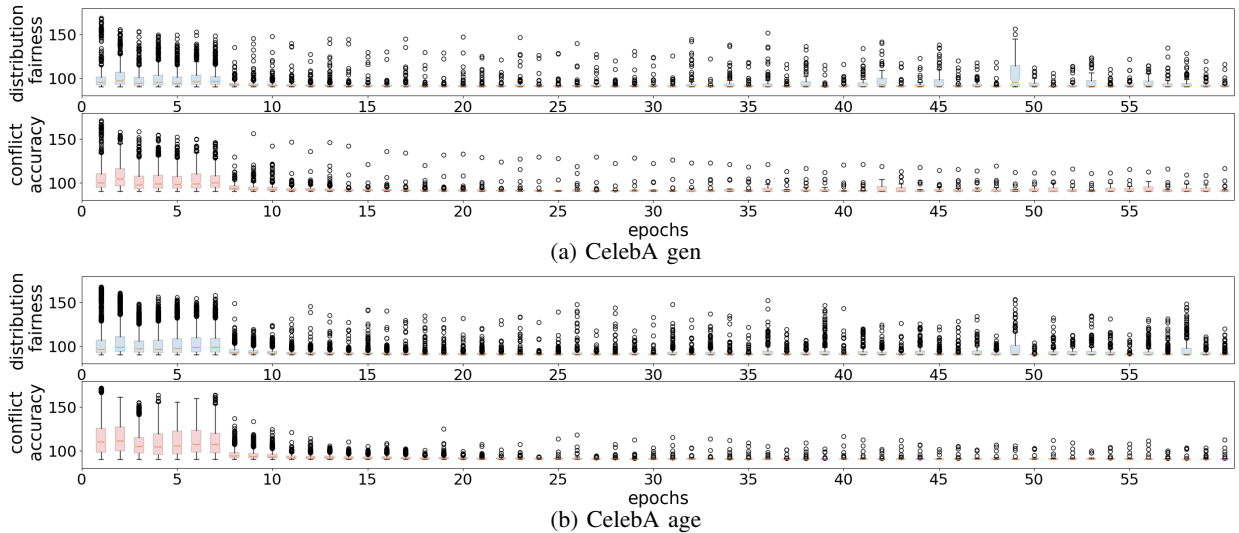


Fig. 5: Accuracy and Fairness Loss Gradient Conflicts of FairBranch over Training Epochs. Each Box shows Distribution of Angle of Conflict Observed at an Epoch. Less Densely Crowded Lower Boxes are Better.

TAG), and justifies our reason of using parameter similarity to identify task-groups.

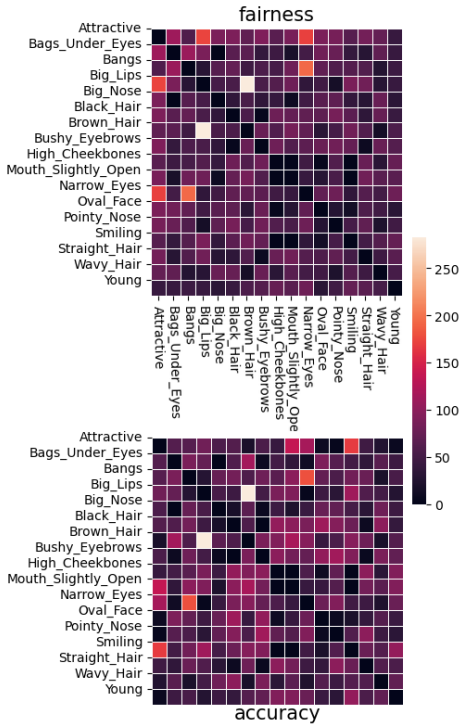


Fig. 6: Heatmap of Accuracy and Fairness Conflicts on CelebA gen. Brighter colour indicates Higher number of Conflicts.

### B. Accuracy and Fairness Conflicts

In this section, we aim to analyze the reasons behind the errors observed in *FairBranch* in Section VI-A. Despite overcoming the challenge of *negative transfer* in visual data setups, *FairBranch* still suffers from *bias transfer* in certain tasks. Our hypothesis suggests that while *FairBranch* effectively resolves accuracy conflicts during training, it struggles to completely

eliminate fairness conflicts in certain tasks. To verify this, we plot the distribution of accuracy and fairness conflicts in Fig. 5.

In both CelebA gen (Fig.5a) and CelebA age (Fig.5b), *FairBranch* reduces both the frequency and severity of conflicts as training progresses. However, towards the end of training, the accuracy conflict boxes are much smaller than the fairness conflict boxes, consistent with our observations in Section VI-A. We investigate whether conflict occurrence is dominated by a few tasks, given that *bias transfer* is observed in only a few tasks (cf. Fig.4c, 4d). Heatmaps of conflicts between tasks accumulated over training epochs are plotted in Fig6 and 7. While no task is free of either accuracy or fairness conflicts, some task pairs exhibit fewer conflicts over multiple epochs and at multiple layer depths during training.

An intriguing observation is that attribute prediction tasks like ‘Attractive’ in Fig. 6 and ‘5\_o\_Clock\_shadow’ in Fig. 7 have fewer accuracy conflicts but more fairness conflicts. These pattern suggests that while such tasks contribute positively to accuracy knowledge transfer, they hinder fairness knowledge transfer for most tasks, highlighting the complex decision-making challenges faced by fair-MTL.

## VII. CONCLUSION

We introduced the study of *bias transfer* and showed that learning a fair-MTL model requires to solve the combined problem of *bias transfer* to tackle discrimination and *negative transfer* to tackle accuracy issues. We showed that similar to accuracy conflicts for *negative transfer*, *bias transfer* originates from fairness conflicts between task gradients. We proposed *FairBranch*, an in-processing algorithm that tackles the problem at the level of model parameters using parameter similarity-based branching to alleviate *negative transfer*, and with fairness loss gradients correction for reducing *bias transfer*. Empirically we show that *FairBranch* outperforms many state-of-the-art MTLs for both fairness and accuracy. Our qualitative analysis points out the scalability issues of conflict

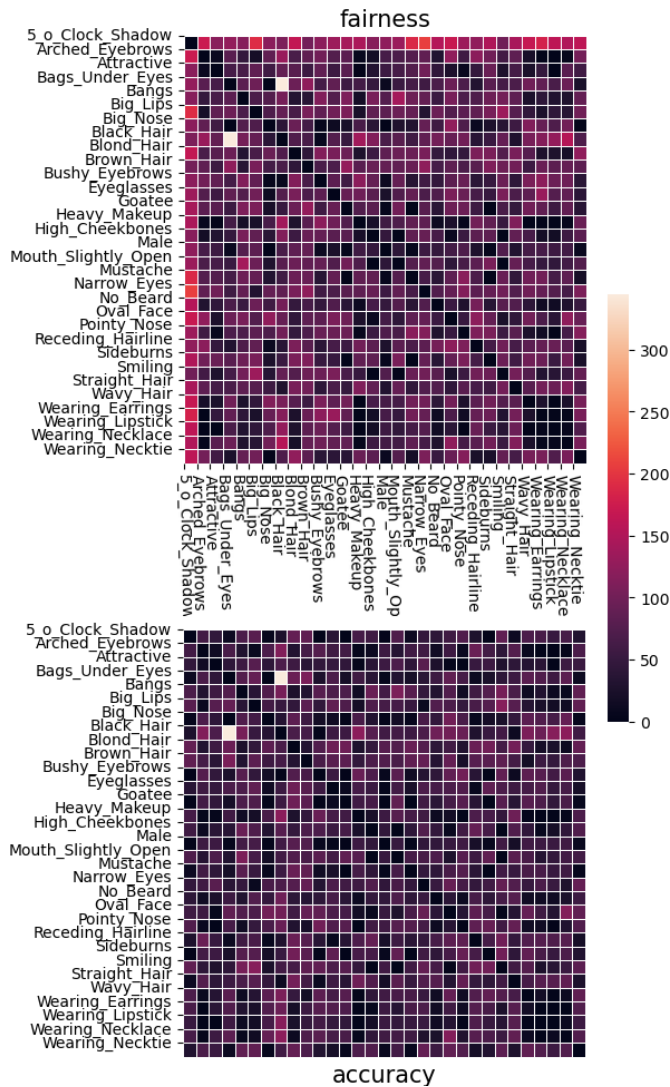


Fig. 7: Heatmap of Accuracy and Fairness Conflicts on CelebA age. Brighter colour indicates Higher number of Conflicts.

occurrence in fair-MTL, and highlights some open challenges for future work.

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